## Other Industry Experiences in IT-to-Value Pathways

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### **Industry performance in IT projects?**

- 68 % of IT projects fail
  - "The IT Complexity Crisis: Danger and Opportunity" by Roger Sessions, Nov. 2009
- IT Project Average Performance

_	On ti	ime, l	budget	and	scop	e	16%	Ó
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Cost overruns189%

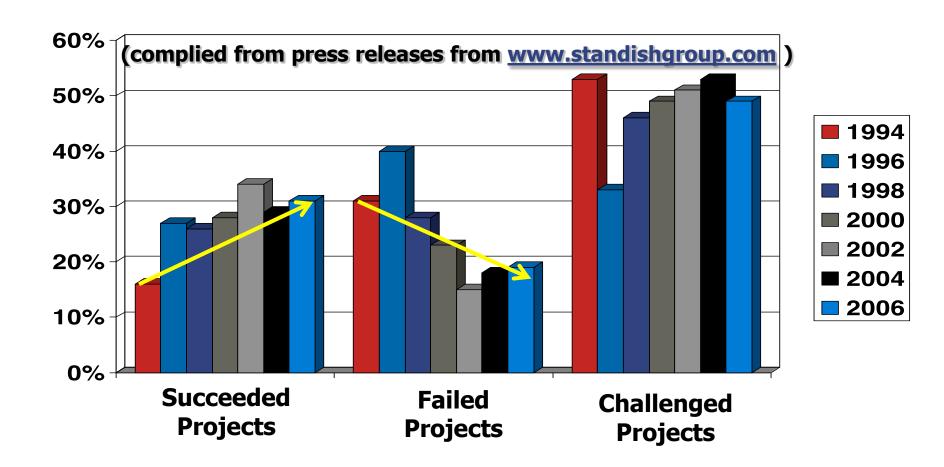
Time overruns222%

- % of Original Specs 61%

The Standish Chaos Report, 1994



## Standish Surveys show improvement over time — but slow





## A Study on IT implementation: Conference Board, 2001

- 34% were very satisfied
- 40% of the projects failed to achieve their business cases within one (1) year of going live.



## A Study on ERP implementation: Source Panorama Consulting (2008)

- Only a 7 % chance of a project coming in on time
- Nearly two-thirds (59 percent) of implementations cost more than initially planned.
- Even once the software was up and running, more than half (57 percent) of participants suffered operational stoppages.
- Just 21 percent realized 50 percent or more of their projected benefits.



### **Performance in IT Adoption**

- IT adoption study found failure rates of 30%-75% across efforts to improve work practices (2003, McAfee)
- A company has a little better than a 50 percent chance that users will want to and, indeed, actually use the application (Panorama Consulting, 2008)



### Why continue to invest in IT?

- "Insanity is doing the same thing over and over again and expecting different results." Albert Einstein
- "The world hates change, yet it is the only thing that has brought progress." Charles Kettering
- "Without change there is no innovation, creativity, or incentive for improvement. Those who initiate change will have a better opportunity to manage the change that is inevitable." William Pollard



# Why do IT catastrophes and disappointment happen, and how can they be avoided? Why some companies are more successful than others?





## **Chaos Report 2009: Project Impaired Factors**

1. Incomplete Requirements	13.1%
2. Lack of User Involvement	<b>12.4%</b>
3. Lack of Resources	10.6%
4. Unrealistic Expectations	9.9%
5. Lack of Executive Support	9.3%
6. Changing Requirements & Specifications	8.7%
7. Lack of Planning	8.1%
8. Didn't Need It Any Longer	7.5%
9. Lack of IT Management	6.2%
10. Technology Illiteracy	4.3%

Standish Group CHAOS Report 2009



# **Chaos Report 2009: Project Success Factors**

1. User Involvement	<b>15.9%</b>
2. Executive Management Support	13.9%
3. Clear Statement of Requirements	13.0%
4. Proper Planning	9.6%
5. Realistic Expectations	8.2%
6. Smaller Project Milestones	7.7%
7. Competent Staff	7.2%
8. Ownership	5.3%
9. Clear Vision & Objectives	2.9%
10. Hard-Working, Focused Staff	2.4%



Standish Group CHAOS Report 2009

#### A few lessons learned

- IT provides an opportunity for an organization to operate as an entity to improve performance
- But, the onus of profiting from such opportunities entirely lies on the end users
- Don't think that end users will welcome a new IT system with open arms, just because you say to them "It will help you. It will solve your problem."
- "We will build, they will come" Technology-centric Cartesian reductionist approach is more prone to failure.
- Expect Resistance/Reluctance and prepare
- Expect "dip in performance" after go-live and plan ahead to minimize the length and the depth of the performance dip period



## Management-People-Capability Triangle

#### **Management:**

Business
Objectives
&
Strategy



be impacted, directly and indirectly, by implementation of IT

Capability
to manage
IT and
changes





### **Holistic Approach** toward IT Investment and Management

**Management: Business Objectives** Strategy

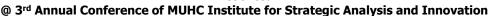
**People:** Those who will be impacted, **Directly and** indirectly, by **implementation** of IT

**Enroll Hearts** and **Engage Brains** As early as possible

**Capability** to plan, implement and manage changes

**Management Competency** As well as **Technical Competency:** Well-thought **Change management** Strategy and execution

Presented





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## Appendix: IT budgets by Industry



#### IT Budget consists of two main components

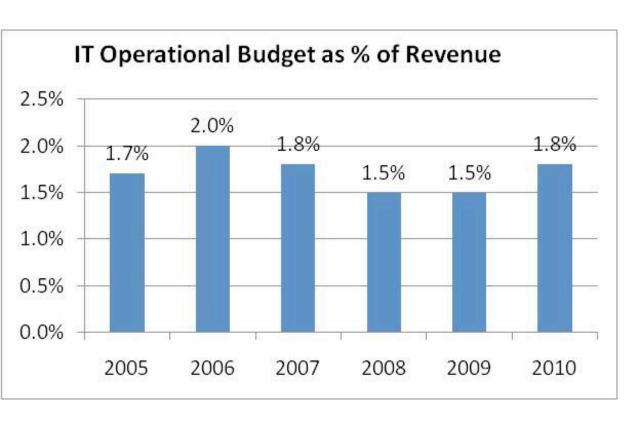
- IT operational budgets (to keep existing IT systems up and running and up to date with non-discretionary and discretionary enhancement)
- IT capital budgets (to fund long-term investments in IT infrastructure, equipment, or major systems)

#### IT spending trends

- Gartner study: IT spending in 2010 is totaling \$3.3 trillion worldwide, where 30% of this spending are made by the Financial industry and manufacturing industry.
- During the period of 1987 and 2004, the IT's share of yearly investment in fixed assets almost doubled;
- and IT spending is growing despite a little of slowdown in the recent economic challenge..



### IT Operating Budget as % of Revenue

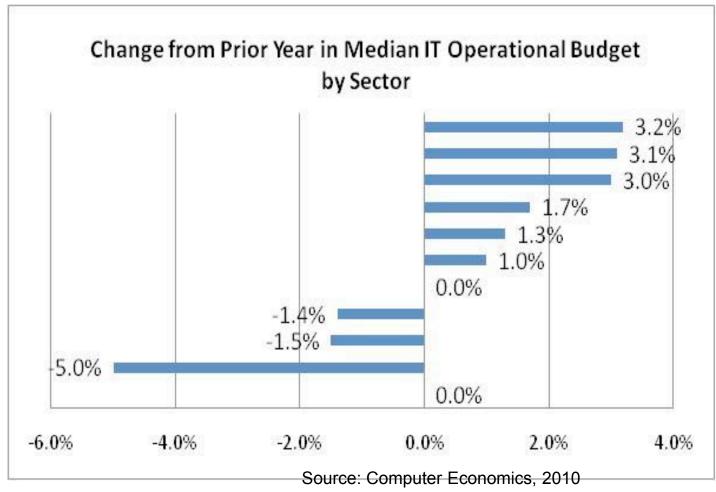


Please note that IT spending as a Percentage of revenue varies Significantly by industry sector. Therefore, the statistics presented Here should be only used as an Indication of overall trends, not for Benchmarking specific organizations.

Source: Computer Economics, 2010 (studying organizations in US and Canada)



**Commercial Banking Healthcare Providers Process Manufacturing Prof. & Tech Services Insurance Energy & Utilities** Wholesale distribution **Discrete Manufacturing** Retail Government **All sectors** 



**Presented** 

(studying organizations in US and Canada)



## Industry Specific Benchmarking (Info-Tech Research 2009)

- Healthcare Providers (Appendix 1)
- Governments (Appendix 2)
- Financial Industry (Appendix 3)
- Manufacturing Industry (Appendix 4)



## **Appendix 1: Healthcare IT spending**

	25% Percentile	Median	75% Percentile
IT Operational budget to revenue	1.03%	1.99%	3.76%
IT Operational budget to staff	\$1,193	\$2,000	\$6,250
IT Operational budget to IT staff	\$91,514	\$165,517	\$205,714
IT Capital Budget to revenue	0.29%	0.7%	1.23%
IT Capital Budget to staff	\$450	\$1,265	\$1,800
IT Capital budget to IT staff	\$23,529	\$62,500	\$84,429



### **Appendix 2: Governments IT spending**

	25% Percentile	Median	75% Percentile
IT Operational budget to revenue	2.30%	2.94%	8.14%
IT Operational budget to staff	\$2,137	\$3,369	\$6,257
IT Operational budget to IT staff	\$113,673	\$155,689	\$222,857
IT Capital Budget to revenue	0.42%	1.00%	2.89%
IT Capital Budget to staff	\$548	\$1,136	\$2,452
IT Capital budget to IT staff	\$19,875	\$49,704	\$87,851



### **Appendix 3: Financial Industry**

	25% Percentile	Median	75% Percentile
IT Operational budget to revenue	1.32%	2.91%	4.58%
IT Operational budget to staff	\$4,667	\$12,000	\$25,000
IT Operational budget to IT staff	\$100,000	\$175,000	\$337,222
IT Capital Budget to revenue	0.44%	0.82%	3.60%
IT Capital Budget to staff	\$1,033	\$3,075	\$6,153
IT Capital budget to IT staff	\$32,532	\$48,000	\$106,905



## **Appendix 4: Manufacturing Industry**

	25% Percentile	Median	75% Percentile
IT Operational budget to revenue	0.61%	0.73%	1.32%
IT Operational budget to staff	\$1,765	\$3,846	\$10,200
IT Operational budget to IT staff	\$125,000	\$189,655	\$275,000
IT Capital Budget to revenue	0.07%	0.19%	0.39%
IT Capital Budget to staff	\$395	\$706	\$2,500
IT Capital budget to IT staff	\$18,182	\$38,750	\$73,636

